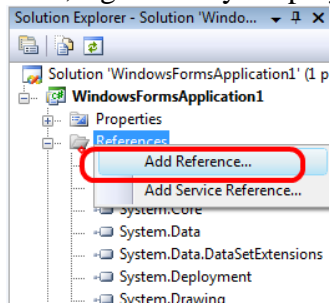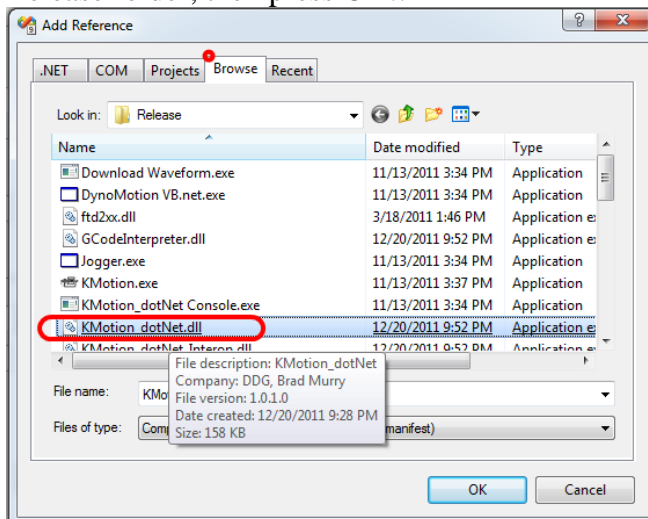# Quick-Start Guide for referencing your .Net project to the KMotion_dotNET.dll

First, right-click your project's references in the Solution explorer and click Add References::

Next, browse to your desired KMotion install folder and find KMotion_dotNET.dll in the Release folder, then press OK::
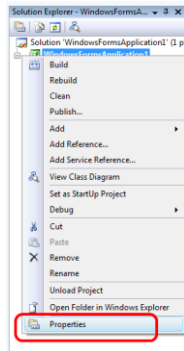
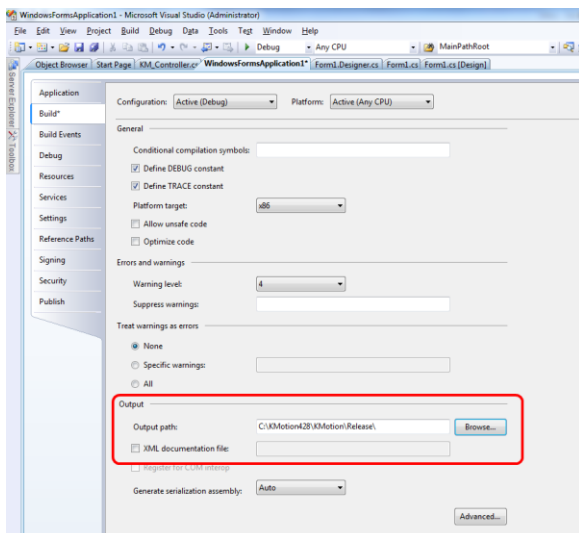Add the KMotion Release folder to your Window's PATH environmental variable and you are ready to go…

OR..

Using the KMotion_dotNET libraries without changing the Windows PATH variable:

Right click your project inside the Solution Explorer and select Properties…::

Set the output path to each of your projects like below::

And finally, set your Working Directory Here::